

WATER AND CLIFFS

http://www.dundjinni.com/forums/forum_posts.asp?TID=9201&PN=2

Here is the lessons so much people have been asking me for a long time....how to make splendid and living water, and also how to make cliffs with the perfect blending !!! So I will make this easy for you guys as I'm going to do both in the same time and by posting the things I will use to make it. Hope it will be easy enough to understand and to create. I sometime use Photoshop for the finishing touch but I will try not to use it to simplify the thing as some peoples don't have this program.

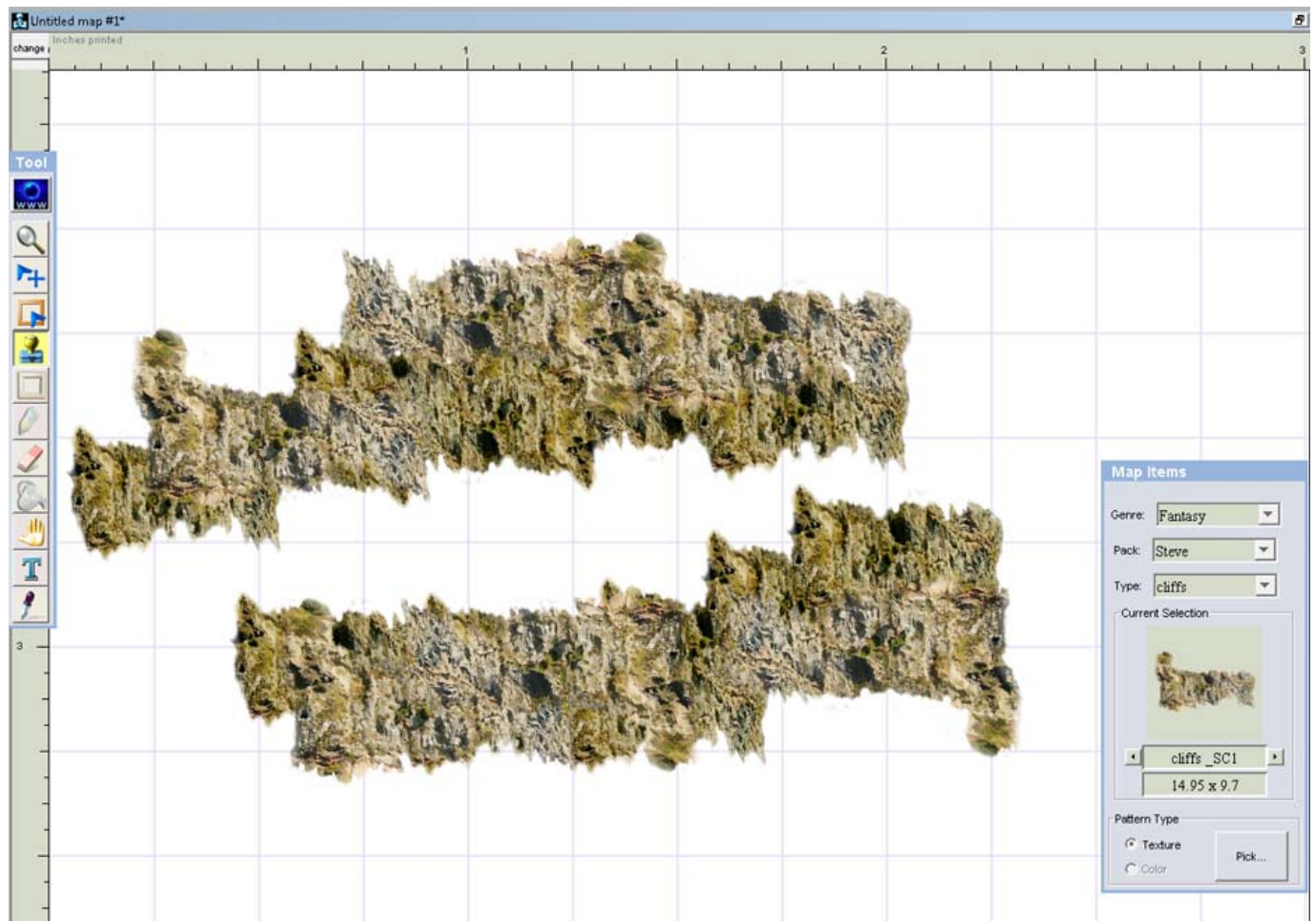
Here is the cliff I will use to start this thing.



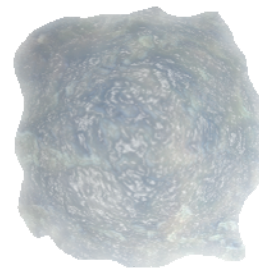
After adding one cliff, try to stamp a couple more but not too much...we will come back to this later, I have added theses so it don't look all the same.

Rotate them upside down so it doesn't look like it's too perfect and stamp them one over another...as you can see we draw some borders so it looks like a river.

Now it should look like this approximately, or as you wish...



Not perfect those cliffs...but we will have to wait till we see them looking nicer. Adding some water.



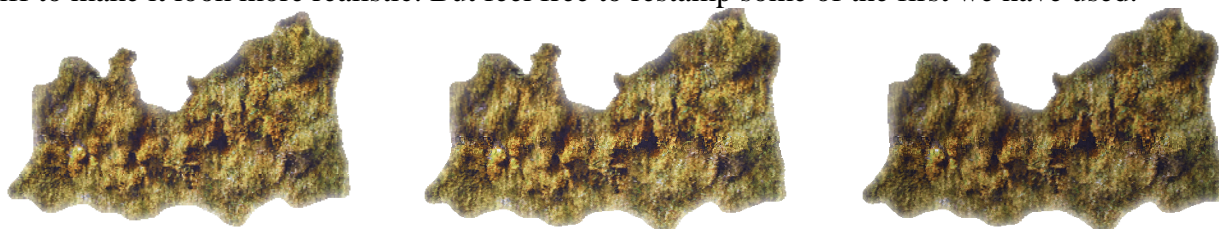
Lets stamp one like that :



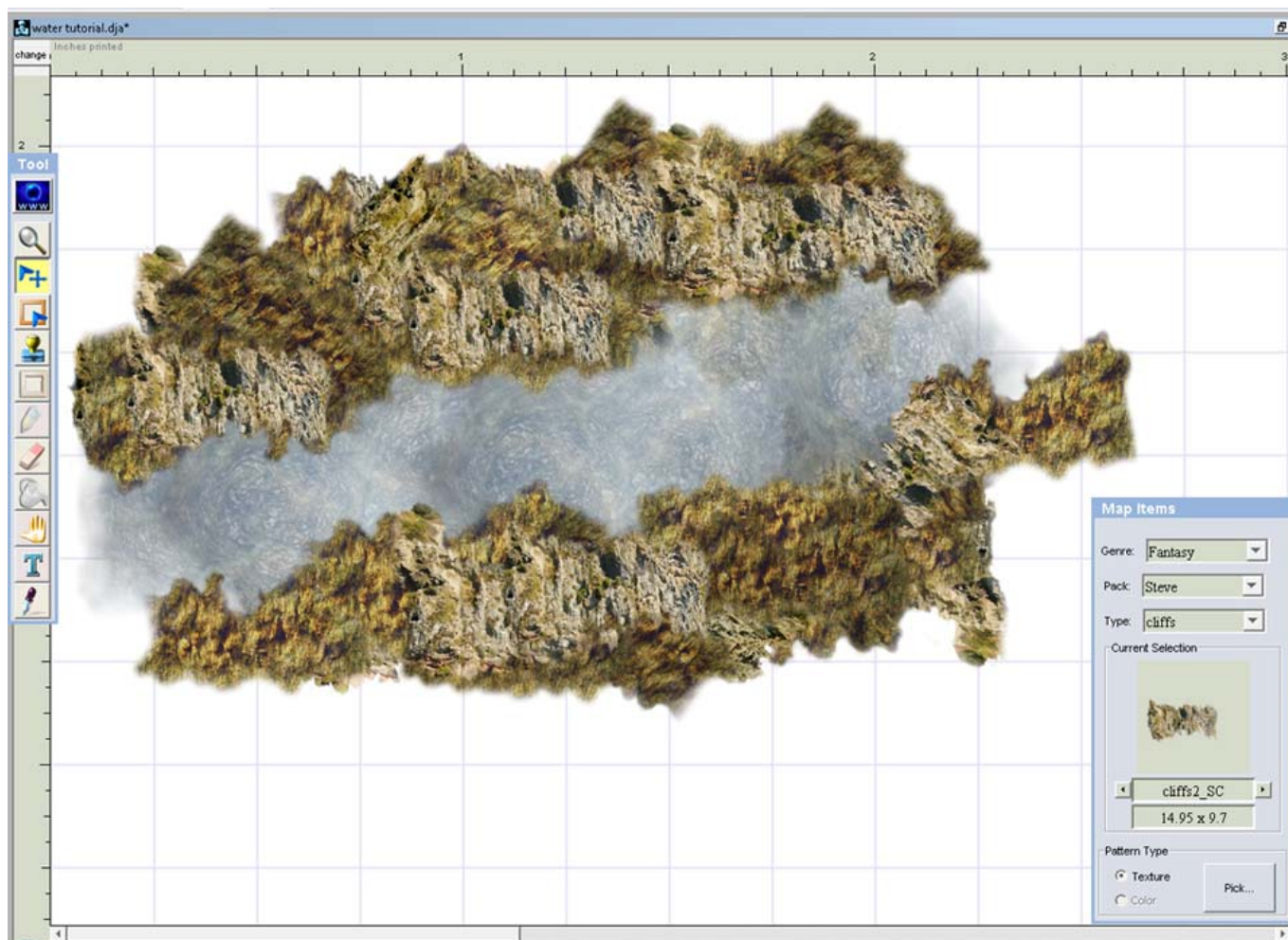
Simple enough, don't bother if it goes on top of the cliffs as we going to blend that with more cliffs later. Now stamp a couple more water cover all along the river edges. So it looks completely covered. Again don't forget to rotate them in all directions so it doesn't look all the same.



Let's proceed with re-adding more cliffs to cover the water that cover all those cliffs. Let's use a different cliff to make it look more realistic. But feel free to restamp some of the first we have used.

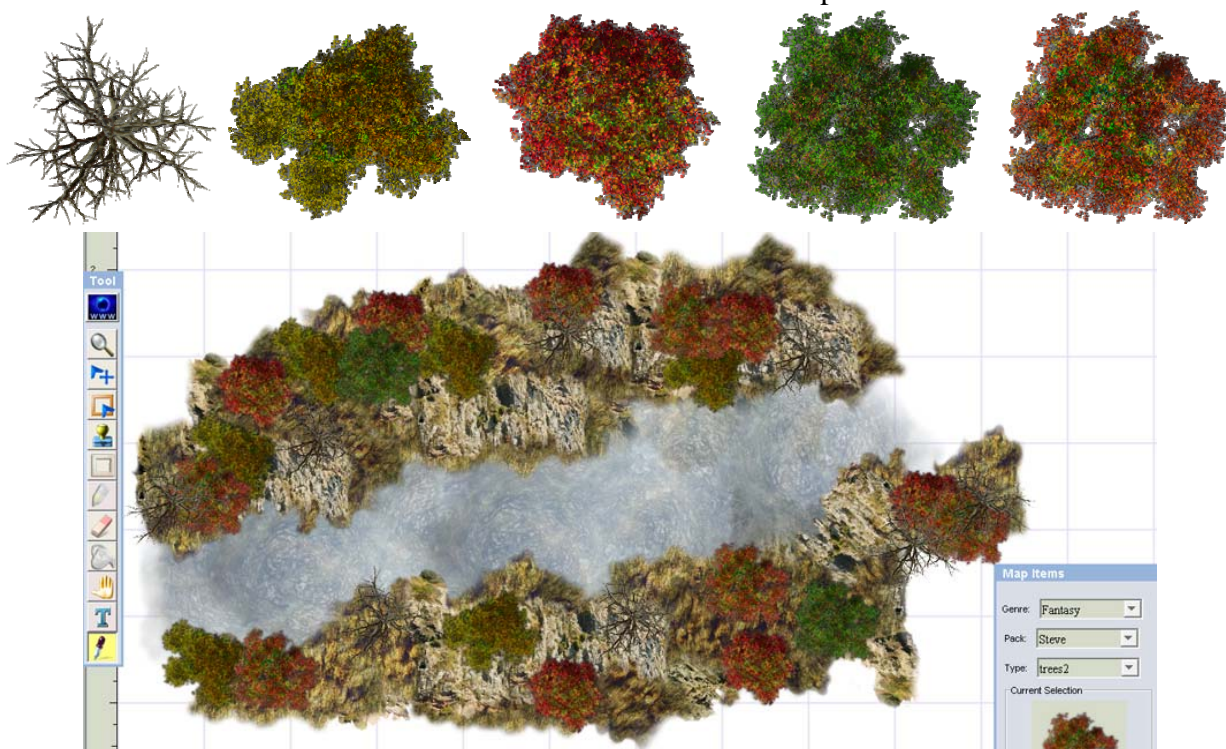


So I will now use them and the one before, all mixed up and upside down.



How I did theses? I stamped like 35 cliffs all sides and all kinds till I got what I wanted. Stamps them everywhere, and don't be shy to go back to that first cliff and then to that other one and back to the first until you get a good look. It took me like 3 minutes playing around with them.

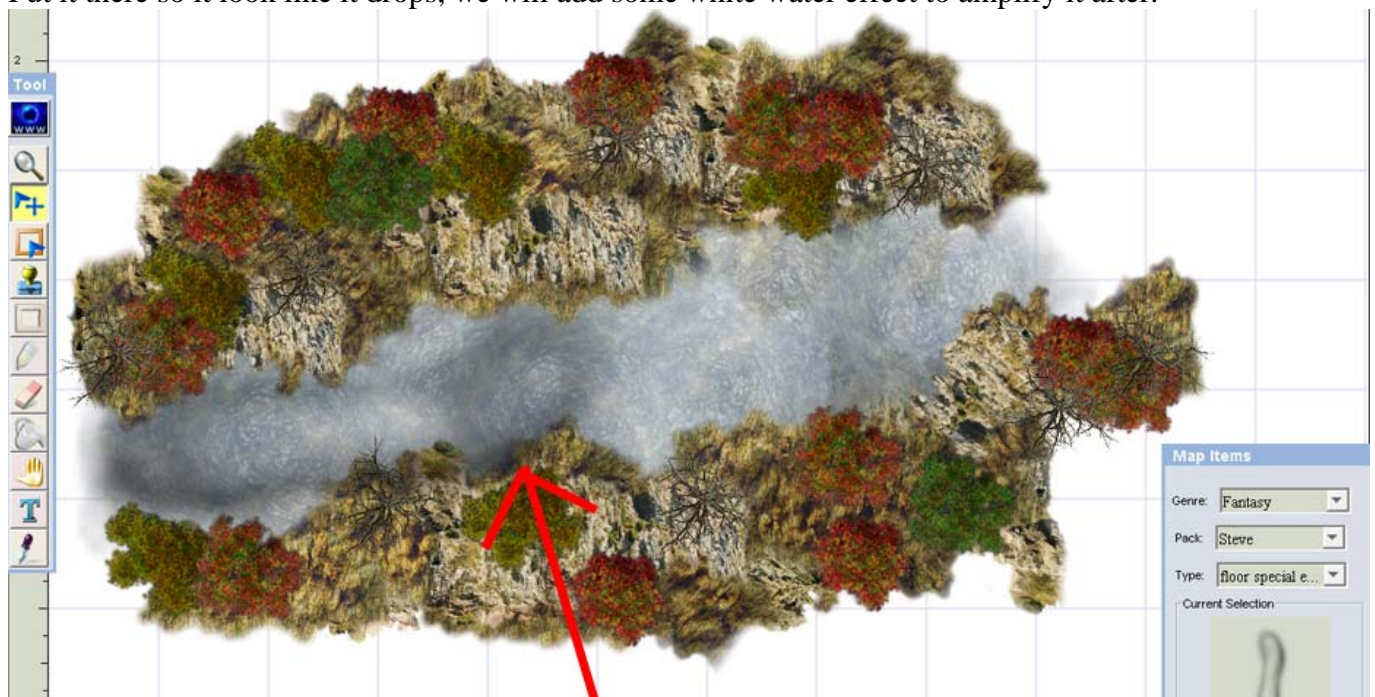
It still look weird a bit so lets add some details so it looks real. Let's put some trees all over like the cliffs.



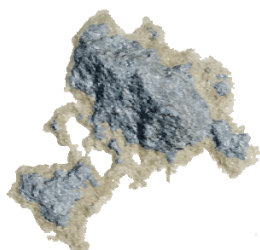
Let's add some water bumps like that the water will look like its dropping.



Put it there so it look like it drops, we will add some white water effect to amplify it after.



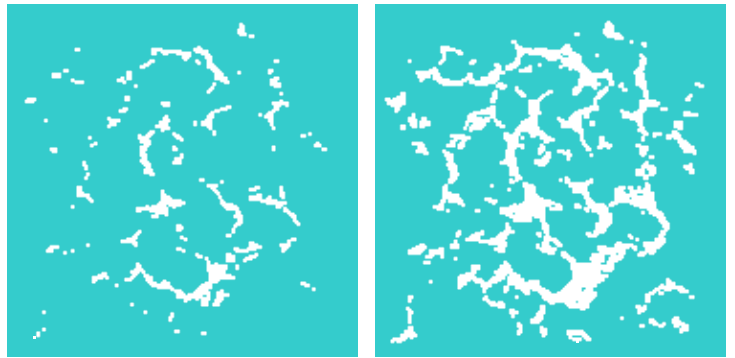
Let's add some white water effect.



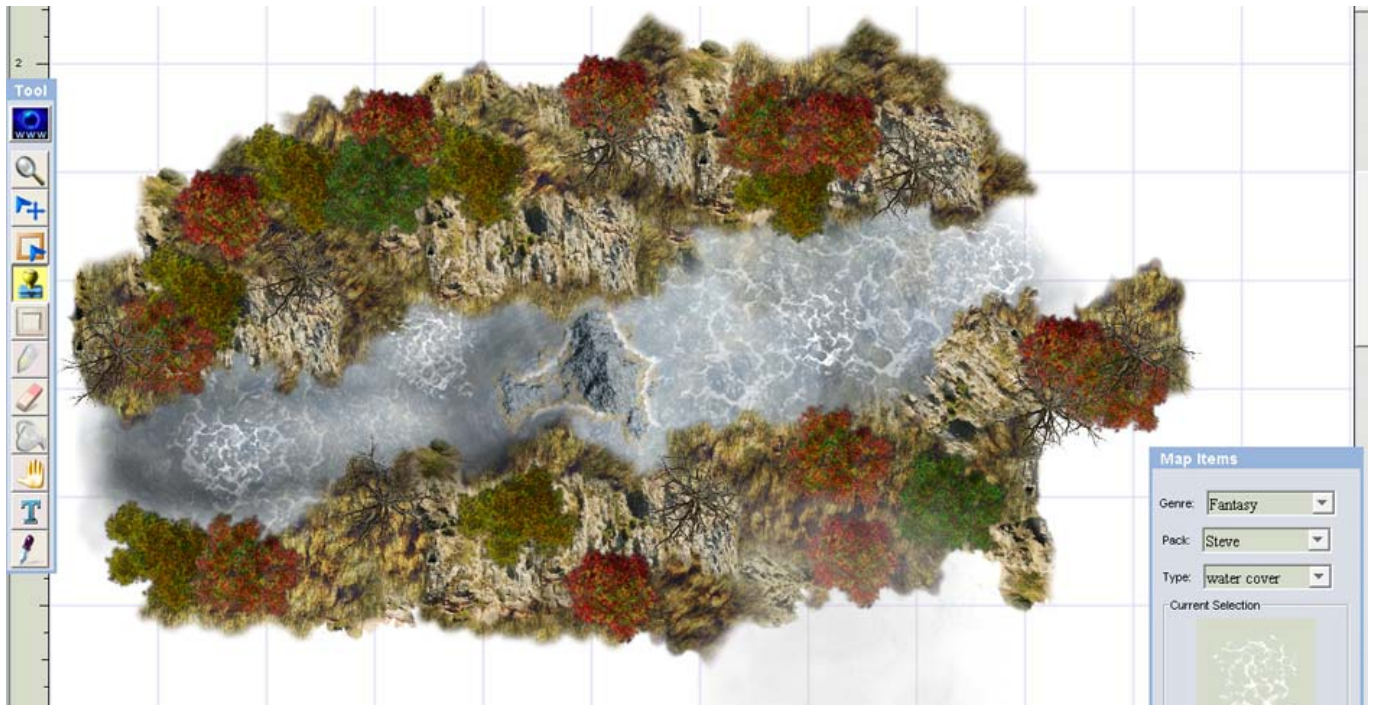
Also place blue's rock on top of the drop to make it look more realistic. Here is what it look like. Attention very small details.



Let's add some movement in the water.



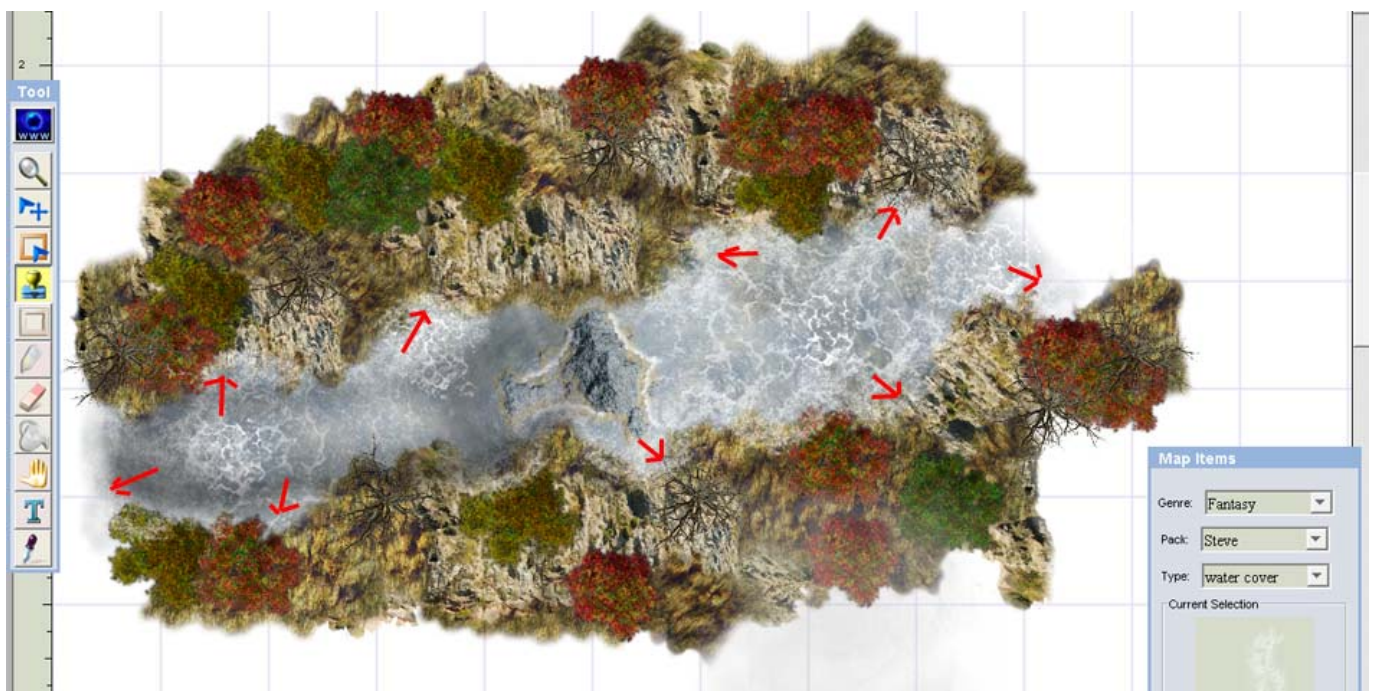
Stamps them and it should look like this now



Now you need to add effect all around the river shore.



It should look like this



Let's now add some ground around this so it looks better than just a bold river in white background.



Here is what I made in a couple min just to fill the blanks. Feel free to add some details to it so it looks the way you want too. It's not that beautiful because I really need to add some depths to it but I think you all get the Idea and that's the point.

